

DONNA DEAN MILLER

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OVERVIEW

As a filmmaker who wears many hats, I am focused on the best way to present the story that needs to be told. My passion for creating custom content combined with my experience with all stages of moviemaking, video game and music production inform my style and commitment to high quality.

SKILLS

Producer, Editor, Composer, Recording Engineer, DP, Colorist, Compositor

SOFTWARE

Adobe Creative Suite, ProTools, Avid, FCP, Apple Color

EXPERIENCE

2018-present

Independent Contractor Los Angeles, CA

Experienced filmmaker and composer, writer and LGBTQ content consultant. Recently hired as DP for a new digital series by Oso Studios.

2010-2017

The Record Mill Ames, IA

Owner/Operator: TRM, a boutique recording studio and live performance space supporting the DIY music scene in the midwest.

2005-2010

Independent Contractor Los Angeles, CA

Projects ranging from indie film & television, soundtracks, multimedia and print. Frequently performing multiple roles per project, including editor, director, DP, sfx supervisor, composer, colorist and sound designer.

2003-2005

Medsn, Inc. Culver City, CA

A/V Dept. Manager - Sr. Media Producer: Produced multimedia learning programs and marketing materials. Managed a team of audio and video engineers, outside contractors, actors and voice talent. Won the top prize at the 2003 Medical Marketing Association Awards.

2002-2003

Polk Street Recording San Francisco, CA

Recording Engineer/Producer: Served as the lead engineer and production advisor in recording sessions for a variety of clients, ranging from advertising agencies to musicians. Increased business by \$35k/yr bringing new media clients to the studio.

Churn Magazine San Francisco, CA

Editor – Music, Film and Performance Section: I was brought on to expand the magazine's focus, overseeing the creation of a new set of articles. I wrote and edited reviews of music, art and film performances for the quarterly art magazine. With the addition of my section, the magazine was able to increase the size of their subscription base by 23%.

2001-2002

Blue Planet Software, Inc. San Francisco, CA

Audio Producer: Responsible for all aspects of soundtrack and cinematic production for video game titles manufactured by BPS including Tetris Worlds, delivered on 6 platforms including PS2, Xbox, Gamecube, GBA, PC and mobile.

1998-2001

Engineering Animation Inc. Ames, IA

Audio Dept. Manager – Sr. Audio Engineer: Supervised and assisted with creation of audio and video portions of over 20 shipped interactive titles including “*A Bug’s Life PC*”, #1 selling Disney Interactive children’s game. Produced sfx, music, voice over and in-game cinematics.

FEATURED PROJECTS

FILM & TELEVISION

Pauleytics Productions: **Citizen Lane** – documentary (*Composer, Editor*)
Line 9: **To Comfort You** – drama short (*Soundtrack Artist*)
Secret Identity: **Weather Girl** – feature length romantic comedy (*Soundtrack Artist*)
Outside Sales – feature length romantic comedy (*Composer*)
Good Ride Machine: **Lie Detector** – comedy short (*Sound Editor*)
Fake Mustache: **The Female Orgasm Law** – comedy short (*Composer, Sound Editor, Colorist*)
Theme Song City – comedy short (*Editor, Colorist*)
Gay Top Gun – comedy series (*DP, Editor, Compositor*)
Tess Sweet: **The Time Machine** – comedy short (*Editor, Compositor, Colorist, Composer, Sound, Titles*)
Devastator: **Quitters** – comedy series (*Editor*)
Babelgum: **Date A Human** – comedy series (*Editor, Compositor*)
Trailer 71 Studios: **Fitz and Slade** – sitcom pilot (*Director, DP, Producer, Editor*)
Blue Elephant: **Mr. Robinson** – feature length documentary (*DP, Assoc. Producer*)
Moral Hygiene: **Moral Hygiene** – 30 minute infomercial (*Editor, Technical Dir., Assoc. Producer*)
Joe Dick Productions: **Joe Dick** – feature length comedy (*DP 2nd Unit, Assoc. Producer, Editor, Script Supervisor*)
Patrice Ceirejo: **You’ll Be A Woman Soon** – documentary short (*Editor, Title Design, Colorist*)
Q Television: Camera Operator – Field ENG

GAMES

Disney Interactive: **A Bug’s Life** Activity Center, **Toy Story 2** Activity Center (*Sound Designer, Audio Producer*)
Hasbro: **Clue Chronicles**: Fatal Illusion, **Clue**: Murder at Boddy Mansion (*Composer, Sound Designer*)
Sierra: **Trophy Buck, Trophy Buck 2, Trophy Bear** (*Composer, Sound Designer*)
THQ: **Tetris Worlds** (*Composer, Sound Designer, Audio Producer*)
South Peak: Steven Spielberg’s **Animaniacs: A Gigantic Adventure** (*Composer, Sound Designer*)
Electronic Arts: **The Sims Online, Ultimate Bass Challenge** (*Composer, Sound Designer, Audio Producer*)
Warner Brothers: **Crazy Paint Vols. 1-8** (*Composer, Sound Designer, Audio Producer*)
Dreamworks: **Small Soldiers** - Globotech Design Lab (*Sound Designer*)
IBM/Crayola: **Magic 3D Coloring Book** - Favorite Places (*Composer, Sound Designer, Audio Producer*)
Vivendi Universal: **Barbie Team Gymnastics** (*Sound Designer, Audio Producer*)

E-LEARNING

University of Michigan P.A.C.E. / ImpACT Asthma Awareness Film Series (*Director, DP, Editor*)
Bristol Meyers Squibb H.I.V. Protease Inhibitors / Reyataz Infomercial (*Multimedia/DVD Author*)
Bausch and Lomb Innovators Lecture Film Series (*Director, DP, Multimedia/DVD Author, Editor*)

EDUCATION

1989-1993

Iowa State University Ames, IA English, French minor